## RIFTS® Phase World $^{TM}$ : Freedom Fighter O.C.C.

			Name:
			Alignment:
			M.D.C.: Horror Factor:
			S.D.C./Hit Points:
			Level: Experience:
			0.C.C.:
			Savings:
			I.Q.: Skill Bonus: +%
			M.E.: Save vs Psionics/Insanity: +
			M.A.:%
			P.S.: Damage Bonus: +
			P.P.: Strike/Parry/Dodge Bonus: +
			P.E.: Coma/Death: + % Poison/Magic: +
			P.B.:
			Charm/Impress: Spd (mph/kmph): (/) Flying: (/)
			P.P.E.: I.S.P.:
O.C.C. Skills:	+%/o/lvl	0/0	Armor M.D.C./S.D.C.:
Language: Native		98%	
Radio: Basic (45°	<del>/<sub>0</sub>+10%)</del> <u>+5%</u>		Race:
Computer Operation (40° Pilot	0%+5%) +5%		Sex: Height: Weight: Age:
Weapon Systems (40)	%+15%) <u>+5%</u>		Physical Description:
Read Sensory Equipment (30)	%+10%) _+5%_		
Prowl Running (25'	%+10%) +5%		Place of Origin:
W.P. Energy Pistol			Disposition:
W.P. Energy Rifle			Allies:
W.P			
Hand to Hand:			Enemies:
O.C.C. Related Skills:	+%/lvl	%	
			Natural/Special Abilities, Powers & Vulnerabilities:
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Secondary Skills:	+%/lvl	%	<del></del>
			Bonuses:
			+1 to initiative, +1 to parry and dodge.

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